

# MetaMorph Imaging Handbook *Update 6/4/13*

## Startup

FIRST turn on mercury lamp (Fluorescence)  
Computer and monitor  
Qimaging Camera (on top)  
Uniblitz Shutters-2  
Halogen Lamp (Transmitted Light)

## Computer

Login net id and netid password  
Domain is Cornell  
MetaMorph options  
    MetaMorph- normal use  
    Offline-computer only

## Check out microscope

Light path to correct camera vs eyepieces  
Mechanical shutter open  
Zoom set to 1  
Filter turret – check filters installed, change if necessary  
DIC filters and ND filter out  
Objectives: dry: 4x, 10x, 20x,  
              oil: 40x, 60x, 100x,  
              H2O: 40x w/ cover slip, 40x dipping  
Iris diaphragm on 100X oil obj - open

## Main Taskbar

If you lose the Main taskbar, go to  
Journal –Taskbars-Load Taskbar  
Look in C:\MM\Taskbars\Main.JTB

## Shutters

Check shutters using shutter buttons in Main Taskbar  
    Make sure shutter is set to **NC** = Normally Closed on shutter control box  
    You may have to **hit the Reset button** on the shutter control box

## General Procedure

Find your sample and focus  
Send light to camera by pulling out lower camera knob on right all the way  
In Taskbar:  
    Choose QImaging camera  
    Acquire window:  
        Choose Setting- select correct shutter  
        Select exposure time or try Autoexpose  
        Hit Show Live  
        Adj. focus, exposure time and/or 12 bit grey scale  
        Unclick Saturation warnings if not wanted (may have to click 2x)  
        Acquire (shutter will open and close)  
        Save As (from Main Taskbar)

## HELP

Use the **F1** key to get help on any active menu.  
Choose Dialog for an explanation of all entries.  
MetaMorph help.pdf on website

## Shutdown

Check Calendar before shutting down  
Exit Metamorph  
    Leave Main Taskbar open  
Transfer files  
Logoff Windows  
Turn off camera (on top)  
Turn off shutters(2)  
Turn off monitor  
Turn off halogen lamp  
Turn off mercury lamp last  
**Wipe oil** off objective with lens paper  
**Cover** microscope

**\*Note that Hg lamp must cool for 15 min before restarting**

## Acquire (Main Taskbar)

### Settings (lower left)

Select fluorescence or transmitted. This chooses the shutter as well as exposure time, 12 bit adjustment, binning, gain, offset, etc.

You can save your settings with the same name or a new name.

### Display Tab

Spread Triangles to ends, adjust as needed. Right triangle makes pixels whiter, left makes background blacker. Middle is gamma, keep at 1

### Special Tab

The Qimaging camera has a gain, offset and speed control.

**Gain** ranges from 1 to 30. If you have dim images, increasing the gain will give you higher signal at the same exposure. Higher gains also have higher noise.

Start with gain of 1.

**Offset** controls your black level. Keep between 10-50 to avoid 'too black' pixels.

**Digitizer** has values at 2.5, 5.0, 5, 10, 20 MHz. This is the speed of the camera readout. Higher speeds have more noise. For very low signals, a slower speed will give you a higher signal-to-noise ratio. Generally use 10 or 20 MHz.

## Acquiring an Image

**Show Live**—Shows a live image on the computer screen for focusing or X-Y adjustment. Use this to focus and set exposure time.

**Acquire** button at top—uses whatever size image was last used.

Options:

**Full Chip**—1317 x 1035 pixels. Acquires the largest image field

**Center Quadrant**—658 x 517 pixels. Acquires the center 1/4 of the image field

**Acquire Active Region**—You must have an **active** region defined on an image

## Troubleshooting

### No light in microscope

- lower knob should be pushed **in** to send light to eyepieces
- toggle shutter ON from Main Taskbar
- set shutter to NC on shutter control box
- hit Reset button on shutter control box
- check to see if the lamp is on
- mechanical shutter must be open for fluorescence (in light path behind filter cubes)

### Image on screen all black

- lower knob should be pulled **out** to send light to camera
- upper knob should be **in** to send light to Qimaging camera
- set shutter to NC on shutter control box
- hit Reset button on shutter control box
- check shutter listed at lower left of acquire window or in Acquire tab of same window
- try a longer exposure

### Image too bright or is all white

- reduce exposure time, a lot
- Reduce gain (under special tab in acquire window)
- Send less light to camera by using the middle position on the lower knob (50% less) and the middle position on the upper knob (together 75% less)

## Image Processing

### 12 bit Images

Collecting images with 12 bits (4096 gray levels) is useful when you are doing quantitative work, complex image processing, especially involving thresholding, or when you have very low light levels or high background.

### Adjusting 12-bit images

Use the triangles (under Display in the Acquire window) to adjust the white and black levels. (This is just like Photoshop using Image-Adjustment-Levels.) The left triangle chooses the level of grey that will be absolute white and the right triangle sets the grey level below which everything will be black. You lose some of your grey levels but as you start with 4096, this is generally OK. Do not adjust so far that you have less than 256 levels left. Use a longer exposure when this happens. When you convert to 8-bit, these adjustments become permanent and you will have 256 grey levels.

You can also adjust the **gamma** but use this with care as it makes the relationship between brightness and fluorophore concentration non-linear. Always use gamma=1 if you want to make any brightness comparisons between images.

**Scale Image (Main Taskbar)** will adjust a previously acquired image. Choose image. Select the 12-bit 4096 grey levels.

### Image Quality

You should always avoid saturating pixels, as information is lost and can never be retrieved. When you adjust your 12-bit images, do not make them too bright and also do not make them too black. The area outside the triangles is lost when you convert to 8-bit and can never be retrieved (unless you save the 12-bit images). Further adjustment of the 8-bit image is possible with Photoshop.

### Image Noise

If your images are grainy, try using a lower gain or a slower speed and increasing the exposure time. You may also want to try 2x2 binning if resolution is not an issue. This creates a larger pixel size but decreases your exposure time.

### 8-bit Images

To automatically acquire 8 bit images, click on **Acquire 8 bit** on the Main Taskbar.

To retain the ability to do 12 bit adjustments but only save 8 bit images use the **copy to 8-bit** option in the Main Taskbar. This converts and saves the image as 8-bit.

#### **Convert all files to 8 bit**

Or you can convert all images later using the **copy DIR to 8-bit** option. This will convert all images in one folder automatically. The 12-bit images are overwritten. To keep the 12 bit images, make a copy first. (See also Image Color, below.)

### Image Zoom

Use magnifying glass on each image and right and left mouse buttons to increase or decrease zoom. Unclick to deactivate. This will be used on the next acquired image. Scroll wheel on mouse also zooms, you may have to wake it up.

### Image Cropping

Select square in Toolbar -- Draw region on image

**Save Partial**, to save just the defined region without re-acquiring  
To use this region again, use acquire active region on image.

### **Overlay Images (Main Taskbar)**

Collect images sequentially using different filters or transmitted light

Choose # images = 4 or more

Choose an image for each color (use black for transmitted light image)

Click on **Show preview** and move preview box around. You can adjust color balance, or brightness if desired, or you can adjust your original images and see the changes live in the preview window. If you do adjust the original images, consider whether you have saved them, need to resave them, or don't want to change them,

You can do a pixel shift here if the images do not line up properly but most likely you bumped the scope and you should re-acquire the images. Note that a DIC image may change the alignment.

**Apply** -- This creates a 24-bit RGB TIFF and does not need to be converted to 8-bit.

### **Saving Image Color**

Overlay images will always be in color. If you want green-black, red-black or blue-black images, you can add color with the rainbow at the left side of each image. Note that this color will be used for the next acquired image.

**Duplicate as Displayed** (Main Taskbar) will save the images in color. This converts to a 24-bit RGB image (same as an overlay) so your 12-bit adjustments will be permanent. Both images are on the screen and you can save both at this time.

Or

Leave the image in grey scale and use the **Overlay** feature (main taskbar). Put the image in the color desired and apply. This also saves a 24 bit RGB image.

### **Scale Bar**

Always save the image first

If you did not save the magnification with the image you must calibrate the image:

#### **Measure Menu--Calibrate distance**

Load calibration file (C:\MM\app\mmproc\data\distance.CAL

Choose correct objective and zoom and click on **Apply**

Can apply to all open images to calibrate many at once, or

Leave menu open and apply to each image if desired

For the Motic camera, load the file that matches the image size in pixels that you used.

Create a scale bar as follows:

#### **Display Menu -- Graphics -- Calibration Bar**

Adjust length, thickness and label

When choosing color, remember that white = 4095 (12 bits) or 255 (8 bits)

Look for the bar in the lower right corner, you may have to scroll to find it

Stamp Calibration Bar to see what it will look like. If you want to change it, Undo immediately. You may want to save with a different name. The bar is permanent.

## Image Information

File-Open, highlight any file name, will give exposure time, bit depth, image size, magnification, binning, gain, offset, speed, etc.

OR—

Open image

Edit menu –Image Info—gives above info and more.

Click on any file to see **thumbnail** image. Not with 12-bit images.

## Saving and Naming Images

Images save in TIFF format. The .tif. is added automatically. Do not compress your images. Opening and closing compressed images causes loss of information over time. There are several ways to save an image.

---Use **Save As** in the Main Taskbar

This is the same as File-Save as

---The most recently acquired image can be saved with the button in the Acquire window that says **Save new01** or whatever number you are on. This button cannot be used for previously acquired images. Name the image if desired.

---To save several images with the same base name, eg goodexpt01, goodexpt02, etc:

Check **Save w/sequence**. Click on Set Save and set the base name and folder.

Click on Save basename01 and it will save with this name.

Only the most recently acquired image can be saved with this method. You can skip images, but you cannot go back.

To save as 8-bit images immediately, click on **Copy to 8-bit** in the Main Taskbar. This works with any open image, not just the most recently acquired.

## MIF Server

Copy your files to our fileshare ( Z: drive) and retrieve them **soon** via information provided on the User Info handout.

Both the hard drive and the server have limited space. Please delete your files when you have backed them up.

***After 1 month, your files may be deleted.***

## Transmitted Light (Bright Field)

### Introduction

You can collect a bright field image of the same region as the fluorescent image to aid in localization of your fluorescence. The bright field image can be overlaid (merged) with the fluorescent image(s), see Image Processing.

Note: Adjusting the microscope for an optimal bright field image is more complicated than fluorescence. It is highly recommended that you ask for help the first few times.

### Kohler Illumination

Technically, this must be done each time you switch objectives.

Focus on your specimen in the microscope.

Close the field stop diaphragm at base of microscope.

Adjust the height of the condenser until the aperture is sharply focused.

Center the aperture with the centering screws.

Open the field stop until the light just fills the field and the aperture is no longer visible.

Close the condenser diaphragm part way for desired contrast.

### Focal Plane

The focal plane you choose for bright field or DIC may not be the same as for fluorescence. You should check focus between acquisitions.

Remember to change shutter

### Differential Interference Contrast (DIC) – Nomarski

DIC is a method of enhancing the contrast of a bright field image. It has optical sectioning qualities and is very good for viewing surfaces. The effect looks similar to a scanning EM image, with a black 'shadow' on one side and a white 'shadow' on the other side. The 'shadows' are formed by differences in refractive index or by differences in height.

### Microscope Set Up for DIC

First follow procedures above for Kohler illumination.

The **upper polarizer** (often called the **analyzer**) found on the right side of the microscope just below the zoom wheel must be pushed in.

The **Wollaston Prism**, just above the objectives, must be pushed in.

The **polarizer** below the stage must be in place and aligned 90 degrees to the analyzer.

It usually is in place.

The **condenser** must be set for the objective being used. There is a setting for each objective except the 4x and 10x.

The condenser diaphragm should be fully open.

### Wollaston Prism

The Wollaston Prism (just above the objective) has a screw, which can be adjusted for desired contrast. The full range of the screw is such that the image is darkest in the center and brighter near the ends. The difference between the two sides is the direction the 'shadows' fall on. The optimum setting is usually somewhat off center on either side. Note that the use of this prism may cause a pixel shift, which could be an issue when overlaying with a fluorescence image.

## Image Analysis -- Measure Menu

Updated for new software. This is a brief overview. There are lots of things not mentioned here.

### Defining Regions

Define region(s) with box or other drawing tool from Region Toolbar.

Use Traced Line to click-draw any shape

See Region Tool Properties (last icon on Region Toolbar) for other settings

To delete active region, hit del key.

You can shrink, save, move, transfer, label, and color regions.

See Region menu, Region Toolbar and Edit-Preferences-Regions

### Region Statistics

Choose source image

Check to use entire image or active region.

Spatial Stats: area, height, width, perimeter, etc. in pixels or um

You must calibrate the image to get values in microns.

Intensity Stats: ave, st dev, integrated, min, max. etc.

Can use + / - threshold See Threshold, below

Intensity measurements are generally best with single color images

### Region Measurements

This is used for more than one region

Choose + / - threshold, all regions, active region, or entire image

Configure to choose desired measurements. Includes morphometry and intensity levels

Intensity measurements are generally best with single color images

### Threshold

Icon on left toolbar or under measure menu

Choose auto threshold for light objects and adjust orange bar in left toolbar

Set transparency of threshold to see objects underneath

The threshold menu will give you numbers (?)

Try zooming up to 200% to set

### Color Threshold

Best for real color bright field images

Choose color range: HSI, HSL, RGB (Hue, Saturation, Intensity, Luminosity)

Set by example uses mouse clicks on image to choose colors, go slow as you can only undo one click.

### Cut / Join Objects

Use icons in OverlayToolbar at top

See Overlay Properties (last icon in overlay toolbar)

Center of cross is where line goes.

Do in 200% zoom

### Integrated Morphometry Analysis

Must have a threshold. You can threshold the entire image

Calibrate the image to get values in microns, otherwise you can use pixels

#### Select Measurements

Choose desired parameters to measure

They are listed but you must check Display to see the data

You can set filters for one or more measurements (see below)

Hit **Measure** (at bottom) Objects measured will be green with white border.  
Border is an option under Preferences

**Object Data**—display of data

Click on any data point to highlight object on image or vice versa  
Double click to remove any data point/object  
Data Log is in this view  
Reset Current to delete measurements and start over.

**Filters**

Use a filter if you want to limit measurements to objects of a certain size range or grey value range.  
Do a measurement first, then look through your values to choose a size cutoff or average object size or intensity level  
Can also use histogram to set parameters

**Histograms**

Choose X-axis, Set # bins.  
Click on arrow in lower left of graph to change axes scales, etc  
Set filters for classifying by moving red lines. Click on Set Filters from Calipers

**Log Data**

Configure log  
Choose parameters to log. Options are dependent on measurement mode  
Choose log column headings.  
Open log, choose DDE, Excel, row, column  
Each time you measure, hit log data, and it will go into the Excel file.  
You will need a separate log file for each measurement mode, data vs summary, etc

**Measure Linescan**--Shows the variation in intensity across any line drawn on image

**Histogram**--Show intensity levels of image.

**Calipers**—Measure distance and angle between objects

**Manually Count Objects**--Marks each object after clicking with mouse.

**Morphometry**--Measure objects-creates a new image of objects, use as a mask?

**Apps Menu**

These have specific functions but can be used for other samples  
Only work with 12 bit (or greater) images  
Can identify objects based on a local difference in intensity over background  
Use the mouse cursor to see the grey value of any pixel (at bottom of image window).  
Click on display result image to get a separate image of objects. The original image has an overlay that can be toggled on/off with green square icon at left of image.  
Try some settings, make large changes, refine  
**Example: Count Nuclei** -- set minimum and maximum size and grey level over background

**Process Menu**

You may want to do some image processing to make your images easier to analyze.  
**Median filter** smooths out rough edges and intensity variations (noise, speckle)  
**Dilate** grows objects so you can join them  
**Erode** shrinks objects so you can separate them  
Many other options

## Collecting a Z-Series

### Set Up

Attach Z-motor color to coarse focus of microscope

Must start MM with the Z-motor icon

Use Show Live in the Acquire window to determine the best exposure for entire series

Use a bright plane in your specimen

Insert and tighten focus motor sleeve on right focus knob. Push in while tightening screw. Make very snug.

All focusing must now be done with the small knob next to the **joystick**.

### Select Focal Planes to Collect

Devices Menu – Focus

Focus (with small knob on joystick) to lowest focal plane you wish to collect.

Click on Set Origin to make this position = 0

Click on Set Bottom

Focus slightly lower

Click on Set Home

Focus to highest desired focal plane

Click on Set Top

Close shutter

### Set # of planes or spacing

Acquire Menu -- Acquire Z-series

Image storage: set to stack

Choose shutter

Start at -- bottom

Move to -- Top

After -- Home

Choose number of planes desired - or - number of microns between planes

OK to start collecting

Calibration: 1um =10 steps

For highest accuracy:

Collect against gravity, bottom to top.  
This is in the negative direction.

Return to a lower position than the  
desired starting position if you will  
repeat with another filter.

Note:

Moving the focus knob towards you will  
move the stage down.

### Viewing / Processing a Stack

Stack Menu

Select Planes

Remove Planes

Compress into one image (Projection)

Under 3-D reconstruction -- choose angle = 0

3-D Reconstructions

Movie—to watch

Make Movie—to make an AVI or Quicktime movie

Use 5 or 6 (/30) frames per second

No compression or try Cinepak at 100% or IndeoVideo at 100% or 50%

### Building a Stack or Montage

File menu – Open Special -- Build Stack

Use Numbered Names or Quick

Click on first file

Click on last file

## Timelapse Imaging – Basic

Choose in Main Taskbar

For transmitted light or fastest times, use none for shutter

Interval—shortest is ~400msec, accurately

    Uncheck time reporting

Set time or number of frames

    There is a maximum file size based on RAM of about 10 min at 0.5msec

To go faster or longer

    Uncheck viewing

    Use center quad

    Use binning

    Use 0 Interval, but times may be uneven (you can get the values)

Save as .stk

## Timelapse Imaging -- Advanced

    This method does not have a RAM limitation?

    Can go faster?

### **Apps** – Multidimensional Acquisition

Main, choose Timelapse only

Saving, pick basename and folder for saving

Wavelength

    Set Gain to 1

    Set exposure time (match the acquisition window)

    Use 20MHz (fastest)

Timelapse

    Interval

    Set duration or number of frames

Summary, to review

    Acquire here

This saves a .nd file which can be opened in Metamorph and is like a .stk

    Also saves individual .tif for each time point **and** some sort of thumbnail image for each time point

Stream—this seems to crash the software

You can also collect a Z-series at each time point with this method

Note that the Motic camera cannot collect faster than 1 sec intervals

### **Both**

Use **Stack** menu to manipulate

To get time stamp:

    Display – Graphics – Elapsed Time

        Stamp onto first image

        Save as stack? or

            Stack – Movie

                Save as .AVI

## PhotoShop (ver 5.5 or 6.0 or 7.0) with Metamorph

### Enhancing Contrast or Adjusting Colors

Image--Adjustment--Levels

choose RGB or individual color

use the histogram to adjust brightness, black level, and gamma

After adjusting, you should save with a **new name**. The contrast changes you make are permanent and if you don't like the printout, you will want to start with the original image, not the adjusted one. Always save the original image.

### 12-bit files (This doesn't always work, for reasons unknown)

Image will open all black.

Image--Adjustment--Levels

Move right-hand triangle down to about 25, hit OK

This essentially converts to 8-bit

Image--Adjustment--Levels

Now you should see a broader histogram

Adjust brightness, black level and gamma as desired.

Save with a new name as explained above.

Or, go back to MetaMorph and convert to 8-bit

### Coloring Images

To make a Red/Black or Green/Black image from greyscale.

Open image

Image--Mode—choose RGB Color

Image--Adjust--Levels

Choose colors not wanted

Drag left triangle under histogram all the way to the right to eliminate this color

Repeat with other color not wanted. You will be left with the desired color.

Adjust as above.

Save image (You can get rid of the color by changing Mode back to Grayscale)

Saturated pixels will turn white with this method. To avoid this, try the following method:

Image--Mode--RGB Color

Image--Adjust--Hue/Saturation

Check Colorize

Saturation at 100% is probably best

Adjust Hue to ~120 for green, red is the default

Lower Lightness to color white areas and darken background

Save image

**Or use Duplicate as displayed in MetaMorph.**

## Specifications

Microscope: Olympus BX50

Camera: QImaging Retiga Exi cooled CCD camera 1392 x 1040 pixels

Software: Metamorph Premier ver 7.7.5

from Molecular Devices, Inc.

## Filters for the Olympus / Metamorph Digital Imaging System

### Standard Filter Turret

Name	Dyes	Type	Wavelengths	Range	Cat #
<b>UV</b>	DAPI	Excitation	360 / 40	340-380	31000 Chroma
	Hoechst	Dichroic	400 DCLP		
		Emission	460 / 50	435-485	
<b>FITC+ Green/Red</b>	FITC	Excitation	470 / 40	450-490	11001 Chroma
	Alexa 488	Dichroic	500 DCLP		
	also red	Emission	515 LP	515+	
<b>Red</b>	TRITC	Excitation	ET560 / 40	540-580	49008 Chroma NEW 11'11
	mCherry	Dichroic	585pxr		
	Texas Red	Emission	630 / 75	695-665	
<b>GFP</b>	GFP	Excitation	ET470 / 40	450-490	49002 Chroma NEW 11'11
	Alexa 488	Dichroic	495pxr		
	FITC	Emission	ET525 / 50	500-550	

### GFP Filter Turret

Name	Dyes	Type	Wavelengths	Range	Cat #
<b>FR</b>	Cy 5	Excitation	620 / 60	590-650	41017 Chroma
	Alexa 633	Dichroic	600		
	Alexa 647	Emission	700 / 75	662-737	
<b>CFP</b>	Cyan	Excitation	436 / 20	426-446	31044v2 Chroma
	Fluorescent	Dichroic	455 DCLP		
	Protein	Emission	480 / 40	460-500	
<b>YFP</b>	Yellow	Excitation	500 / 20	490-510	41028 Chroma
	Fluorescent	Dichroic	515 DCLP		
	Protein	Emission	535 / 30	520-550	
<b>C-Y</b>	Cyan-Yellow	Excitation	436 / 20	426-446	31052 Chroma
	FRET	Dichroic	455 DCLP		
		Emission	535 / 30	520-550	

**If you move a filter cube to another location, please put it back**

## Scale Factors for Qimaging Retiga Camera with MetaMorph

Obj	Zoom	um/ pixel	pixels/ um	Mag on screen	Obj	Zoom	um/ pixel	pixels/u m	Mag on screen
100x	1	0.10	9.8	2800x	20x	1	0.52	1.94	585x
100x	1.25	0.08	12.28	3500x	20x	1.25	0.41	2.43	730x
100x	1.6	0.06	15.76	4480x	20x	1.6	0.32	3.12	935x
100x	2	0.05	19.8	5600x	20x	2	0.26	3.9	1170x
60x	1	0.17	5.85	1680x	10x	1	1.03	0.97	280x
60x	1.25	0.14	7.32	2100x	10x	1.25	0.83	1.21	350x
60x	1.6	0.11	9.41	2688x	10x	1.6	0.64	1.56	450x
60x	2	0.09	11.76	3360x	10x	2	0.51	1.95	560x
40x	1	0.26	3.89	1120x	4x	1	2.56	0.39	110x
40x	1.25	0.20	4.88	1400x	4x	1.25	2.04	0.49	140x
40x	1.6	0.16	6.26	1800x	4x	1.6	1.61	0.62	180x
40x	2	0.13	7.85	2240x	4x	2	1.28	0.78	225x

## Objectives on Olympus Microscope

Objective	Mag	Immersion	NA	Working Distance	Uses
U PLAN APO	4x	Dry	0.16	13 mm	Fluor / DIC
U PLAN APO	10x	Dry	0.4	3.1 mm	Fluor / DIC
U PLAN APO	20x	Dry	0.7	0.65 mm	Fluor / DIC
U PLAN APO	40x	Oil	0.5-1.0	120 um	Fluor / DIC
PLAN APO	60x	Oil	1.4	100 um	Fluor / DIC
PLAN APO	100x	Oil	0.5-1.35	100 um	Fluor / DIC
U PLAN APO	40x	H2O	1.15	260 um	Fluor / DIC
U PLAN APO PH	40x	Oil	0.5-1.0	120 um	Fluor / Phase contrast
U PLAN APO PH	100x	Oil	0.5-1.35	100 um	Fluor / Phase contrast